## PE Planning Overview – Hormead First School



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery	Introduction to PE: Unit 1  - Squatting with steadiness.  - Control when pouring.  - Drawing simple shapes.	Fundamentals: Unit 1  - Standing on one foot Climbing confidently Walking up and down steps Preference with dominant hand Developing movement, balancing, riding (scooters, trikes, bikes)	Dance: Unit 1  - Moving Freely Draw lines and circles using gross motor movements Remember sequences and patterns of movements related to music.	Gymnastics: Unit 1  - Climbing using alternate feet Movement and balance at safe speeds.	Games: Unit 1  - Running freely, adjusting speed and direction.  - Skip, hop, hold a pose.  - Take part in some group/ team activities.	Ball Skills: Unit 1  - Kicking a large ball Catching a large ball.
Reception	Introduction to PE: Unit 2 Shows a dominant hand.	Fundamentals: Unit 2  Holding a pencil correctly.	Dance: Unit 2  Travel safely around a space.	Gymnastics: Unit 2  Experiment with different ways of moving.  Jumping off an object.  Landing safely.	Games: Unit 2  - Running freely, adjusting speed and direction.  - Skip, hop, hold a pose.  - Take part in some group/ team activities.	Shows increasing control over an object: Pushing, patting, throwing, catching or kicking.
Year 1	Fundamentals  Mastering basic movements.	Perform dances using simple movements.	Team Building  Take part in team games	- Mastering basic movements Develop agility, balance, and co-ordination.	Striking and Fielding Games  Master basic movements including running, jumping, and throwing.	Athletics  Master basic movements including running, jumping, and throwing.
Year 2	Fundamentals  Mastering basic movements.	Dance  - Develop balance, agility, and co-ordination.  - Perform dances using simple movements.	Invasion Games  Take part in team games, developing simple tactics for attacking and defending.	Gymnastics  - Master basic movements.  - Develop agility, balance, and co-ordination.	Net and Wall  Participate in team games, developing simple tactics for attacking and defending.	Athletics  Master basic movements including running, jumping, and throwing.
Year 3 (Cycle 1)	Fundamentals  Develop flexibility, strength, technique, control and balance.	Dance      Perform dances using a range of movement patterns.     Compare performances to demonstrate improvement.	Fitness  Master basic movements including running and jumping.	Gymnastics  - Develop flexibility, strength, technique, control, and balance.  - Compare performances to demonstrate improvement.	Tag Rugby  - Use running, throwing and catching in combination.  - Play competitive games.  - Apply basic tactics.	Athletics  - Use running, jumping, throwing and catching in isolation and in combination Develop flexibility, strength, technique, control and balance.
Year 4 (Cycle 2)	Fundamentals  Develop flexibility, strength, technique, control and balance.	Dance      Perform dances using a range of movement patterns.     Compare performances to demonstrate improvement.	Dodgeball  - Use running, throwing and catching in isolation and combination.  - Play competitive games.	Gymnastics  - Develop flexibility, strength, technique, control, and balance.  - Compare performances to demonstrate improvement.	OAA  Take part in outdoor adventurous activities both individually and as a team.	Athletics  - Use running, jumping, throwing and catching in isolation and in combination Develop flexibility, strength, technique, control and balance.